

Curriculum Vitae

Jaromir Mulders

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Education

- 2014 - 2018 Bachelor of Arts (with honours) - Music and Technology, Composition for Electronic Music, majoring in System Design and Composition, University of the Arts, Utrecht
- 2009 - 2012 MBO 4 - Art & Design, ROC Amsterdam

Selected Performances

- 2024 Space Resource Week Luxembourg, Mikromedas
A/V performance with Valery Vermeulen
- 2024 Nieuwe Vide, Teken or Leave It
Livecoding
- 2023 IPEM Gent, Mikromedas
A/V performance with Valery Vermeulen
- 2023 Noord-Hollands archief Haarlem, Tijd voor de Toekomst
A/V Performance
- 2022 Esch Rockhal Luxemburg, Sound of Data
Live Visuals with Valery Vermeulen
- 2020 Vondel CS, Rhou
Live Visuals, Rhou album presentation
- 2020 L'asilo, Naples Italy
Live visuals, Daspo album presentation Samenreis
- 2019 Creative Coding Utrecht, Art Machines, De Nijverheid, Utrecht
A/V performance, Light Scars
- 2019 Filmcafe, Utrecht
Try-Out new A/V show
- 2019 Fiber headquarter, Amsterdam
Try-Out new A/V show
- 2019 Grasnepolski, Scheemda
Live Visuals, Pakvis
- 2019 Bimhuis, Amsterdam
Live Visuals, Floris Kappeyne Trio
- 2018 Houtfestival, Haarlem
Theatrical performance, Geluk with Jentley Drieman
- 2018 37PK, Haarlem
A/V performance, Boot, Work, Reboot
- 2018 Ekko, Utrecht
A/V performance, Algorave
- 2018 Nieuw Vide, Haarlem
A/V performance, Torens, Perspectief en Vervorming
- 2018 Pletterij, Haarlem

A/V performance, White Object

2015 Session View XII, Steim, Amsterdam
A/V performance, Shatterpoint.

Selected Products

- 2024 Roos Theeuws - Warp & Warp 2.0
Software for Binary data to weaving machine data
- 2024 Eva Kreuger - (In)Valuable, (In)Visible
Printing robots
- 2024 Ensemble Black Pencil - Klaskiek 2.0
Visuals
- 2024 Ensemble Black Pencil - A. A. Almere
Visuals
- 2024 Wilhelmsvlug - I Light U
LED software design
- 2023 Roos Theuws - Warp & Werp
Binary data visualizer
- 2023 Ensemble Black Pencil - Caioni Codex
Visuals
- 2022 Disney Earth Day project
Hardware and software
- 2021 Muziekgebouw aan 't IJ, Sound installation
Creating a musical revolving door as a permanent installation in the Muziekgebouw.
- 2020 Videosync and Tarik Barri
Creating a texture generator for showsync's videosync software
- 2016 - 2020 Muziekgebouw aan 't IJ, SoundLAB
Developing multiple instruments and systems for the education department of
Muziekgebouw aan 't IJ.
- 2019 Studio Lonk and Mark Ijzerman, Filter Family
Hardware design for interactive audio installation during Dutch Design Week
- 2018 Jimmy Woo and Studio Oooh,
Software and Visuals.
- 2018 Astrit Ismaili, The New Body Project
Creating self containing motion sensing musical instruments.

Selected Exhibitions

- 2022 Wij zijn Nieuwe Vide, Haarlem
Multiple Video installations.
- 2021 Godinnen van de Art Nouveau for Matthias Oosterink, Amsterdam
Allard Pierson. installation together with Matthias Oosterink
- 2019 Golf-Festival, Patronaat, Haarlem
videoInstallation, Almost Gaussian
- 2018 Solo, Nieuw Vide, Haarlem
A/V Installation, Torens, Perspectief en Vervorming
- 2017 Electric Poetry, Albert van Abbehuis, Eindhoven
A/V installation, White Object

2015 20 Years of Deferred Value, Nieuwe Vide, Haarlem
A/V Installation, Anne 3.0

Curated

2023 Golf-Container, Houtfestival Haarlem
Performances and Installations

2022 Golf-Container, Houtfestival Haarlem
Performances and Installations

2022 Golf-Festival, Nieuwe Vide Haarlem

2019 Golf-Container, Houtfestival Haarlem
Performances and Installations

2019 Golf-Festival, Nieuwe Vide Haarlem
Performances and Lectures

2018 Golf-Festival Nieuwe Vide Haarlem
Performances and Lectures

2017 SoundHackspace Performances, Pletterij Haarlem

Selected Workshops

2021 Haarlem Unlocked, Haarlem
Teaching students about the Theremin and how to make one

2019 Theater aan de Slinger, Houten
Teaching students how to make and program sensor instruments.

2017 RAUM Buqs Hackathon
Teaching students how to program and hack Buqs instruments using Arduino.

2017 Nieuwe Vide, SoundHackspace
Developing and teaching multiple workshops about music and technology.

2015 - 2018 HKU, Music and Technology
Teaching first years student about programming MAX/MSP/Jitter/Javascript

Work Experience

2016 - 2020 SoundLAB engineer/educator, Muziekgebouw aan 't IJ
My responsibilities included developing and maintaining instruments,
facilitating courses for students and working with educators.